Hurca!
by Mirko Grisendi

Illustration Workflow

1. Sketch

With the initial sketch we understand if we are on the right track and what needs to be modified to fit the project goal.

This step includes two iterations. Each further iteration will be quoted separately.

2. Colors

With color tests, we understand which tones best convey the overall atmosphere and draw attention to the focal point.

This step includes two iterations. Each further iteration will be quoted separately.

3. Final Rendering

With some additional light effects and precise texture choices, the image comes to life and expresses its full potential
The final format is **high-resolution raster image (JPEG PNG, PSD)**.

No variations are included in this step. Any change will be quoted separately.